

DREW WEBB

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Atlanta, GA · Remote

678.908.9573

SOLUTIONS ENGINEER

Designing, deploying, and supporting enterprise platform solutions that bridge technical depth and business outcomes.

TECHNICAL SKILLS

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|-------------------------|---|
| Platforms: | monday.com (Expert), Make.com, Salesforce, Jira, Git, Jenkins, Fastlane |
| Languages: | TypeScript, JavaScript, Node.js, Python, Swift, Objective-C, Java, C#, HTML, CSS, SQL |
| APIs & Data: | REST, GraphQL, JSON, Webhooks, API integrations, data visualization & dashboards |
| Analytics: | Google Analytics, Firebase, Flurry |
| Methods: | Business process mapping, solution architecture, Agile/Scrum, discovery workshops |

PROFESSIONAL EXPERIENCE

SURF THE WEBB / KYBERNET, Remote

2025 – Present

Independent Software Consultant

- Design and implement API-driven systems for clients, including backend logic (Python/Node.js), platform integrations, and workflow automation architecture.
- Debug complex workflows, evaluate implementation approaches, and resolve edge cases across distributed and async pipelines.
- Configure networking infrastructure, system environments, and backend services focused on connectivity, reliability, and performance.

PURPLE PLUM CONSULTING, Remote

2022 – 2025

Solutions Consultant

- Designed and implemented enterprise monday.com systems for 25+ organizations across healthcare, travel, manufacturing, retail, and logistics—including data visualization and executive reporting for AAA and FedEx.
- Led full-cycle engagements from discovery through deployment: workflow mapping, solution architecture, AI automation design, and cross-system integration via REST/GraphQL APIs.
- Built project, portfolio, and CRM frameworks for executive teams; developed automations with monday.com + Make.com to streamline approvals, data syncing, and cross-department workflows.
- Integrated monday.com with Outlook, Teams, ClientBase, and custom APIs. Ran discovery workshops and training sessions for teams of 5 to 300+ users.

GLOO, Boulder, CO

2017 – 2019

Software Engineer

- Developed iOS features for a white-label social network app (300 employees, 40+ clients): news feed, real-time chat, push notifications, photo uploads, and audio playback.
- Consumed APIs in XML, JSON/TypeScript, and GraphQL. Deployed releases via GitHub, Jenkins, and Fastlane on an agile team of 12.

THE HOME DEPOT, Atlanta, GA

2012 – 2017

Senior Developer

- Developed a payment processing host averaging \$12M/week in transactions. Created a payments SDK (iOS) using Bluetooth frameworks for data transmission.
- IT Lead on maintenance releases for mobile apps deployed to 40,000+ users. Drove vendor-to-internal development migration. Trained 30+ Helpdesk agents on technical support.

EDUCATION & RECOGNITION

Bachelor of Science, Computer Science – Kennesaw State University, Kennesaw, GA · Winner, Home Depot's Inaugural Developer Games · Presented at Digital Gaming & Innovative Computing Conference · Multiple internal IT awards